On Assignment 5

- **Q. Part 1 (programming): Since we are starting with pmd_irecv.c** in assignment 4, do we only need to mark the OpenMP changes or both MPI & OpenMP changes?
- **A.** Please only mark the OpenMP changes.
- Q. Part 3 (strong scaling): Should we plot & submit the runtime, speedup & parallel efficiency as a function of the number of threads, as in slide 20 of "Hybrid MPI+OpenMP MD" lecture, <u>https://aiichironakano.github.io/cs596/05HMD.pdf</u>?
- **A.** No, please submit only the efficiency plot.

On Assignment 5, Part 3 (Scaling)

- Goal: Measure multithread parallel efficiency on multiple cores within a single computing node
- **CPU** in standard output is total runtime (in seconds) including computing & communication; use it as T(N, P) in the speedup formula, where N is the fixed problem size (proportional to the total # of atoms, nglob = 55296, but doesn't enter in efficiency calculation) & P is the # of cores (or threads, remember one thread per core seen using 'top' command)

Why Dip in Runtime for P = 4?

• Each of the two processors (or sockets) with multiple cores has fast local memory called cache (to be discussed in performance optimization lecture)

In prior architectures (such as the Intel® Xeon® E5 v4 Processor family):

- The mid-level cache (MLC or also known as L2) was 256 KB per core.
- The last level cache (also known as L3) was a shared inclusive cache with 2.5 MB per core.

In the architecture of the Intel[®] Xeon[®] Scalable Processor family, the cache hierarchy has changed to provide a larger MLC of 1 MB per core and a smaller shared non-inclusive 1.375 MB LLC per core. A larger MLC increases the hit rate into the MLC resulting in lower effective memory latency and also lowers demand on the mesh interconnect and LLC. The shift to a non-inclusive cache for the LLC allows for more effective utilization of the overall cache on the chip versus an inclusive cache. https://www.intel.com



<i>P</i> = 1	T(N, 1) = 14.92553
<i>P</i> = 2	<i>T</i> (<i>N</i> , 2) = 9.614403
<i>P</i> = 4	<i>T</i> (<i>N</i> , 4) = 3.940460
<i>P</i> = 8	T(N, 8) = 8.350226

- In addition to more arithmetic-logic operations, multiple cores provide larger caches to improve memory-access speed
- If threads are placed on different sockets, however, memory performance degrades
- Non-uniform memory access (NUMA): Memory design, where memory access time depends on memory location relative to the processor
- Again, there also is interference with other users in the same computing node

Affinity

- Processor (task) affinity: Controls binding (*i.e.*, pinning) of a process to a core or socket (mpirun -bind-to none unbinds a rank from single core or socket, while mpirun -bind-to socket pins all threads within one socket) https://en.wikipedia.org/wiki/Processor affinity
- Binding can improve cache performance but degrade load balancing



 "There still is not an easy way for pinning MPI processes & OpenMP threads to CPU sockets & cores." How to gain hybrid MPI-OpenMP code performance without changing a line of code a.k.a. dealing with task affinity:

https://aciref.org/how-to-gainhybrid-mpi-openmp-codeperformance-without-changing-aline-of-code-a-k-a-dealing-withtask-affinity/

- Don't worry about nonmonotonic behavior & submit what your got (again not runtime but efficiency)
- Will revisit false sharing & affinity in performance-optimization lecture

About srun

- srun is a Slurm command to execute a program in foreground (as opposed to background by sbatch)
- Slurm system will allocate a backend node (*e.g.*, d18-01) & remotely login to the allocated node to execute the program

```
[anakano@discovery2 ~]$ srun ./pi
srun: job 6161378 queued and waiting for resources
srun: job 6161378 has been allocated resources
PI = 3.141593
```

This could take some time like salloc to start an interactive Slurm session

Launch a Parallel Program with srun

 While mpirun is a command in MPI system to execute a parallel program, some versions of Slurm job-scheduling system & OpenMPI implementation of MPI support srun to execute an MPI program.

2. Does Open MPI support "srun -n X my_mpi_application"?

Yes, if you have configured OMPI --with-pmi=foo, where foo is the path to the directory where pmi.h/pmi2.h is located. Slurm (> 2.6, > 14.03) installs PMI-2 support by default.

https://www.open-mpi.org/faq/?category=slurm#slurm-direct-srun-mpi-apps

• Consult a system administrator about specific settings after each upgrade (following descriptions are from the current discovery user's guide)

srun Launch parallel tasks (i.e., job steps) (typically for MPI jobs)

https://carc.usc.edu/user-information/user-guides/hpc-basics/running-jobs

```
module purge
module load gcc/8.3.0
module load openmpi/4.0.2
module load pmix/3.1.3
ulimit -s unlimited
export OMP_NUM_THREADS=$SLURM_CPUS_PER_TASK
Srun _-mpi=pmix_v2 _-cpu-bind=ldoms -n $SLURM_NTASKS ./mpi_plus_openmp_program.x
https://carc.usc.edu/user-information/user-guides/hpc-basics/slurm-templates
```

Recap: Slide 20 in Hybrid MPI+MD Lecture

