

Virtual Reality as a Research Tool

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USC

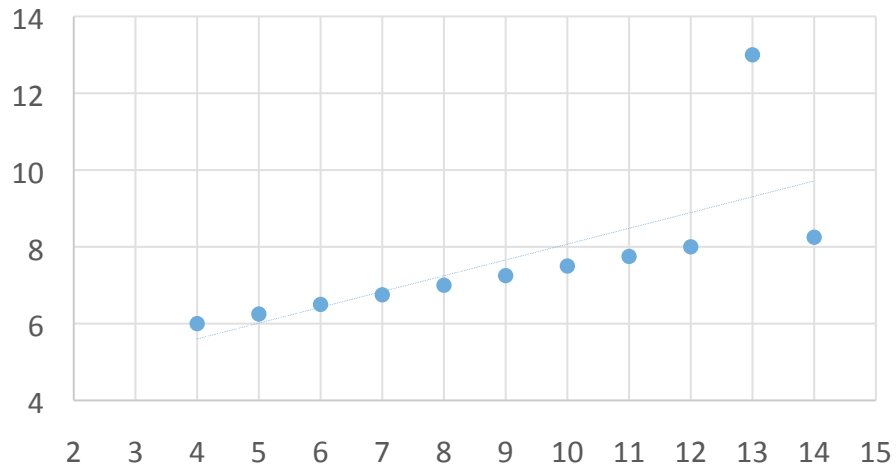
School of Engineering



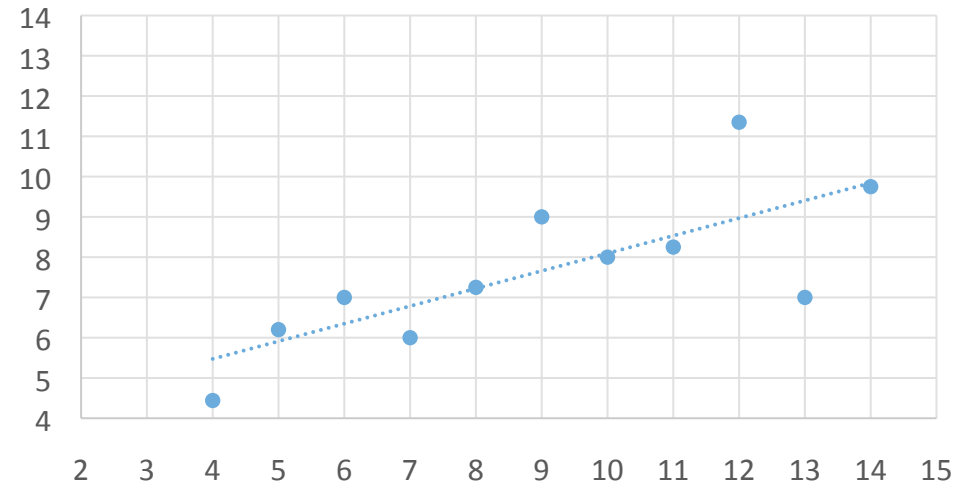
Data Visualization Using Virtual Reality



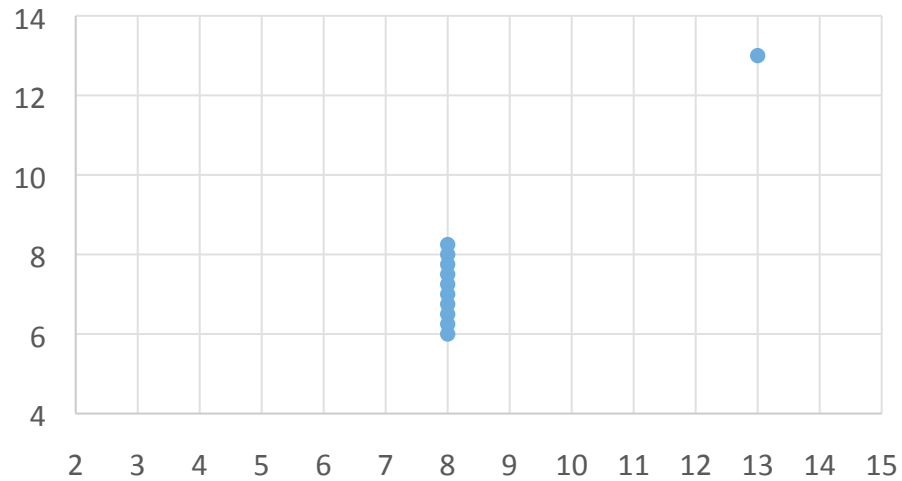
Data Set 1



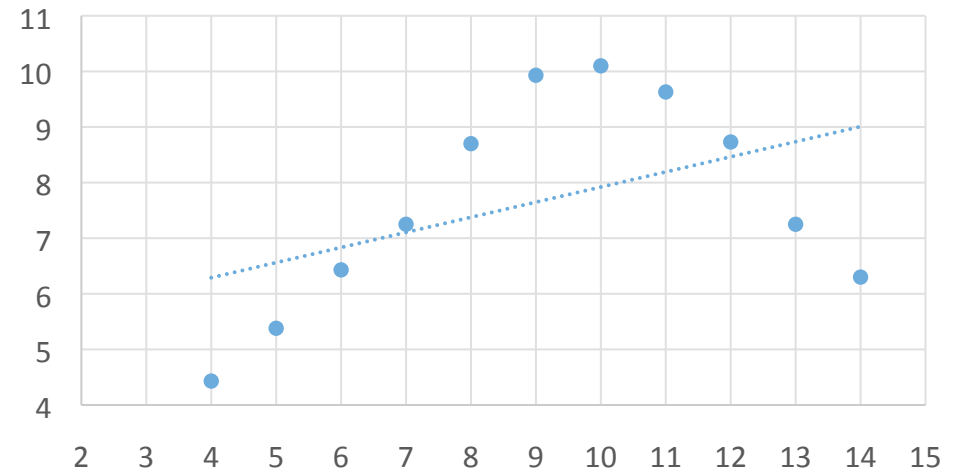
Data Set 3

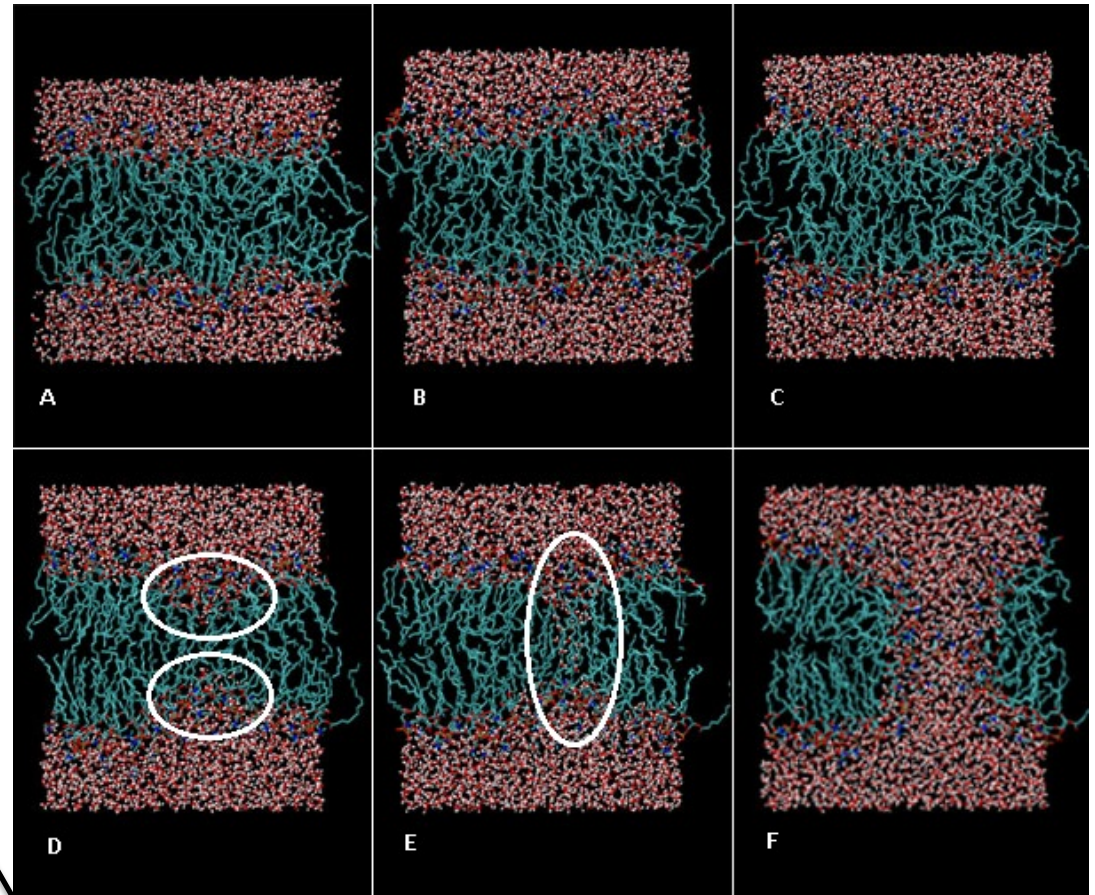
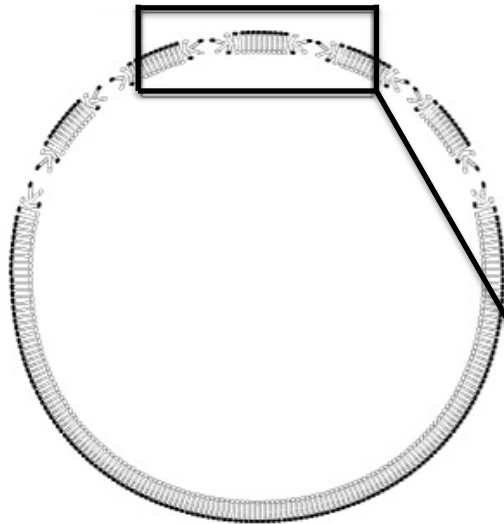


Data Set 2



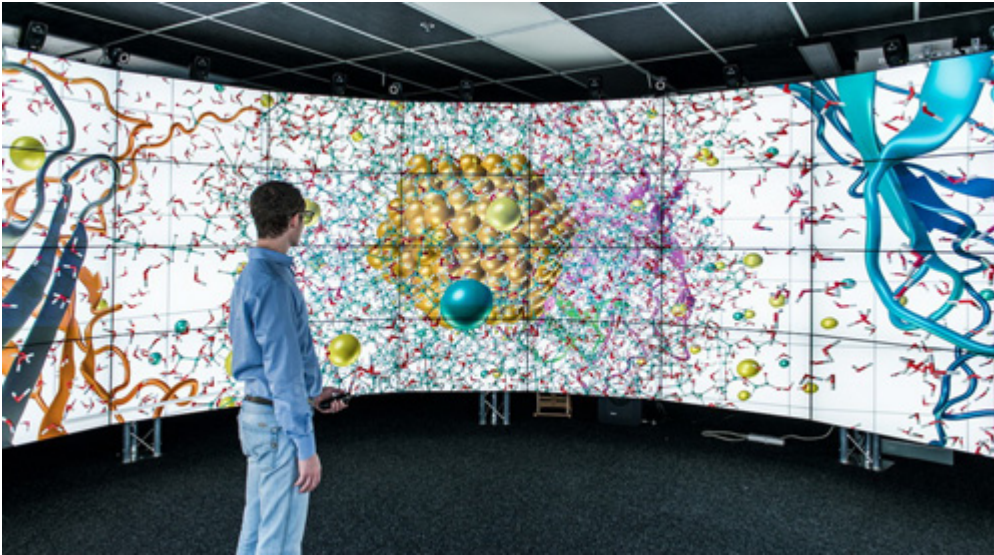
Data Set 4



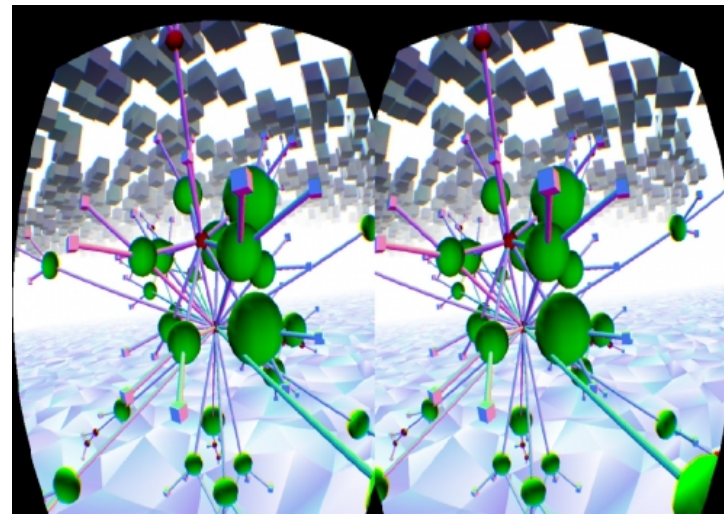


- **Molecular dynamic simulations provide a window into the development of aqueous nanopores in membranes**
- **20096 particles lipid model with a 25ns time scale and a time step of 0.002ps.**
- **Walltime=336:00:00 on 1 node with 4 processors.**

Advancing Research Through VR

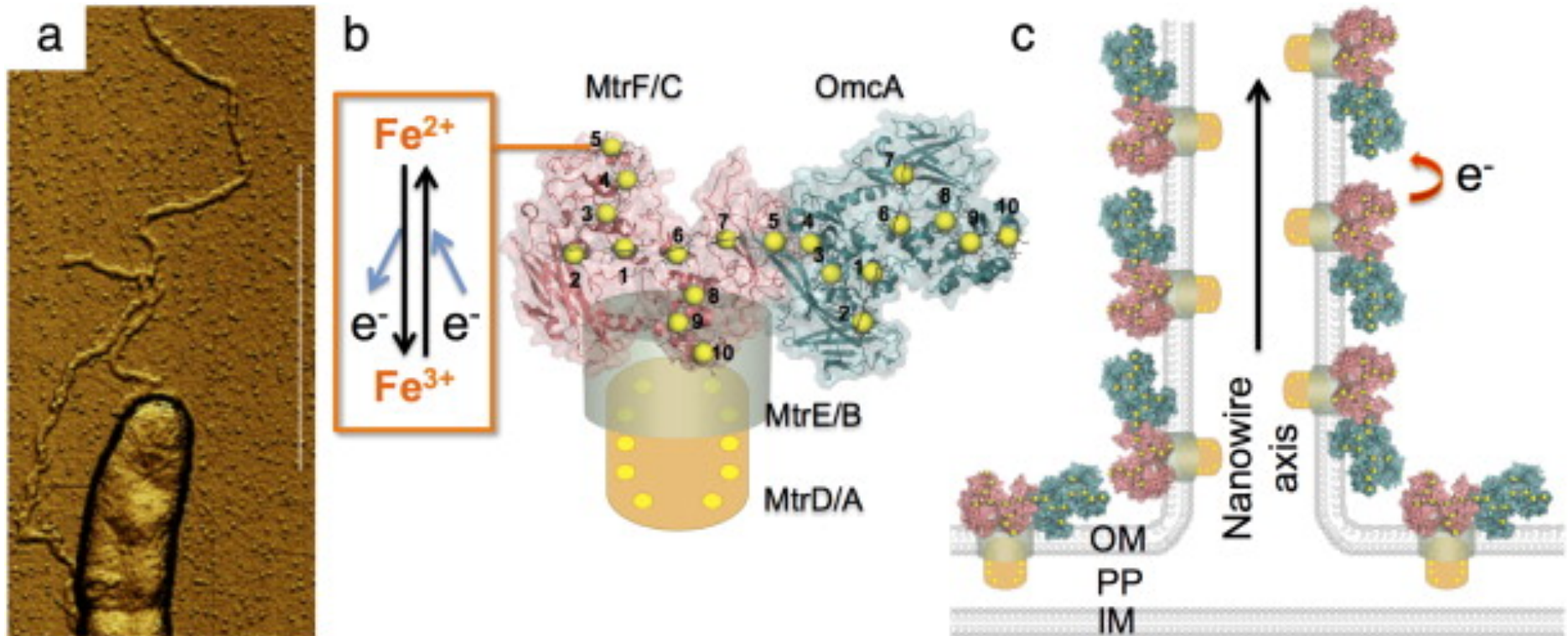


3D Visualization room, Cave2, built at UIC



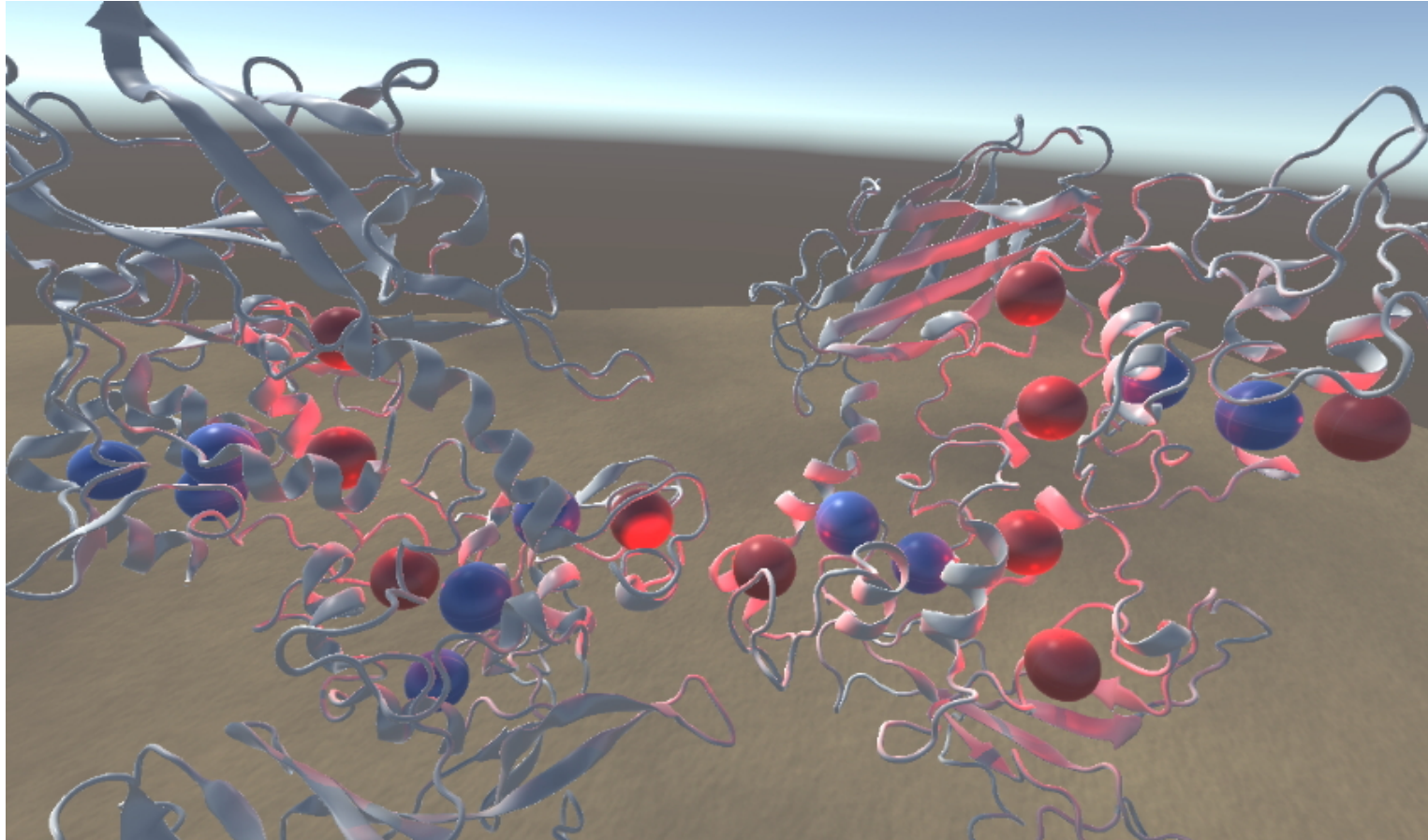
*Representation of Semantic Web with Rift
Erich Bremer*

- How bacteria breathe



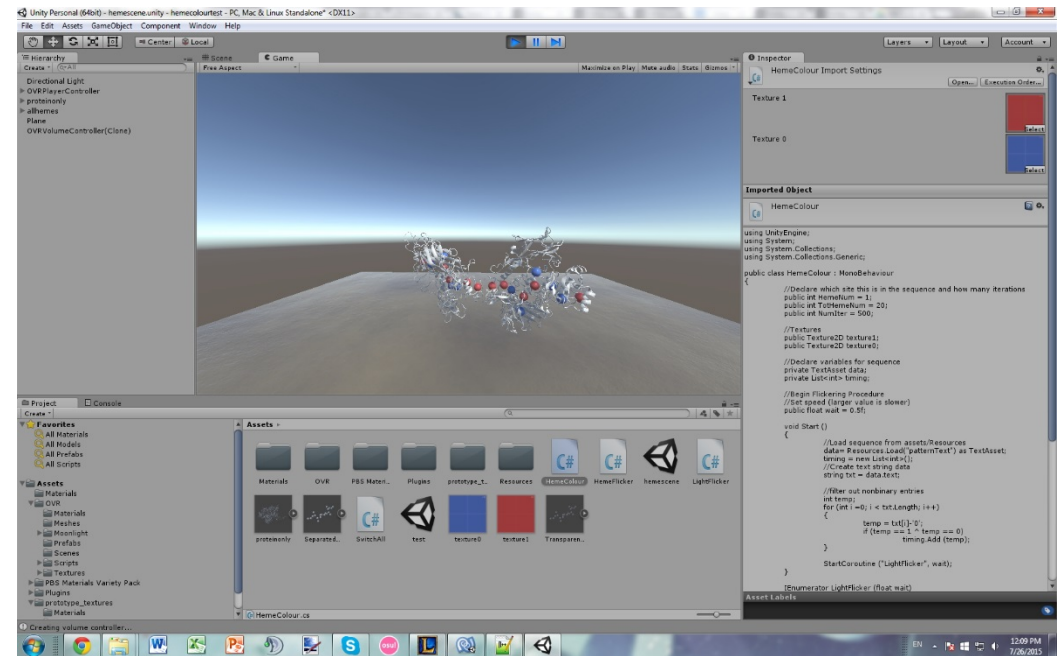
M. Nakano, et al. *Com. Phys. Comm.* 2015

- **Building partnerships across EE, CS, Physics and Cinema Departments**



M. Nakano, E. Moen et al. (Submitted)

- **Building partnerships across EE, CS, Physics and Cinema Departments**



M. Nakano, E. Moen et al. (Submitted)

Looking Ahead: Interfaces

