

# Courses on High Performance Computing and Simulations (HPCS)

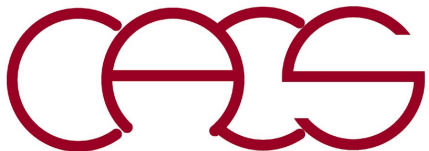
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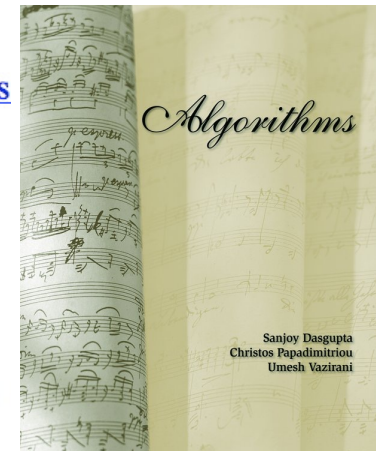
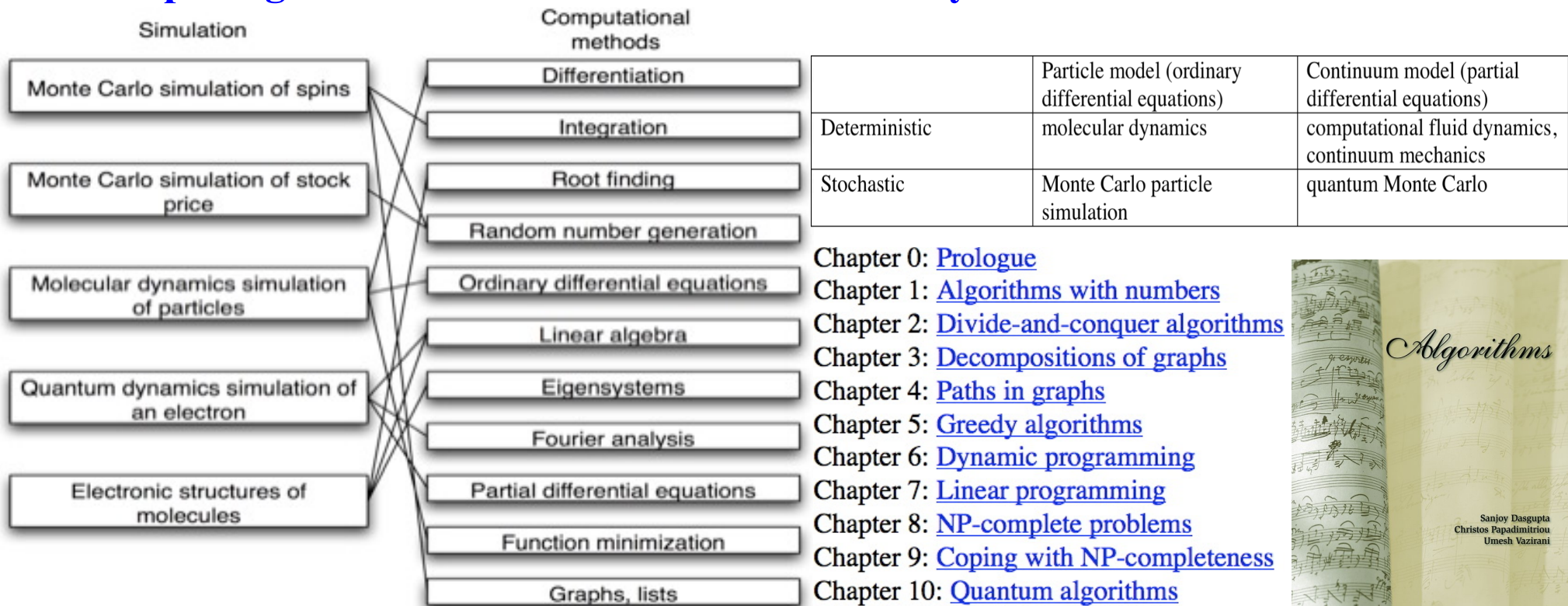


<https://sites.usc.edu/cacs/teaching>



# CACS HPCS Courses: Simulation!

- **PHYS516: Methods of Computational Physics (S)**  
*Numerical methods (+ algebra & calculus) in the context of simulations*
- **CSCI596: Scientific Computing & Visualization (23F, 24F)**  
**Hands-on training on particle/continuum simulations, *parallel computing & scientific visualization***
- **CSCI653: High Performance Computing & Simulations (22F, 25F)**  
**Deterministic/stochastic simulation *algorithms*, scalable parallel/distributed computing & scientific data visualization/analytics in virtual environment**



# Additional HPCS Course

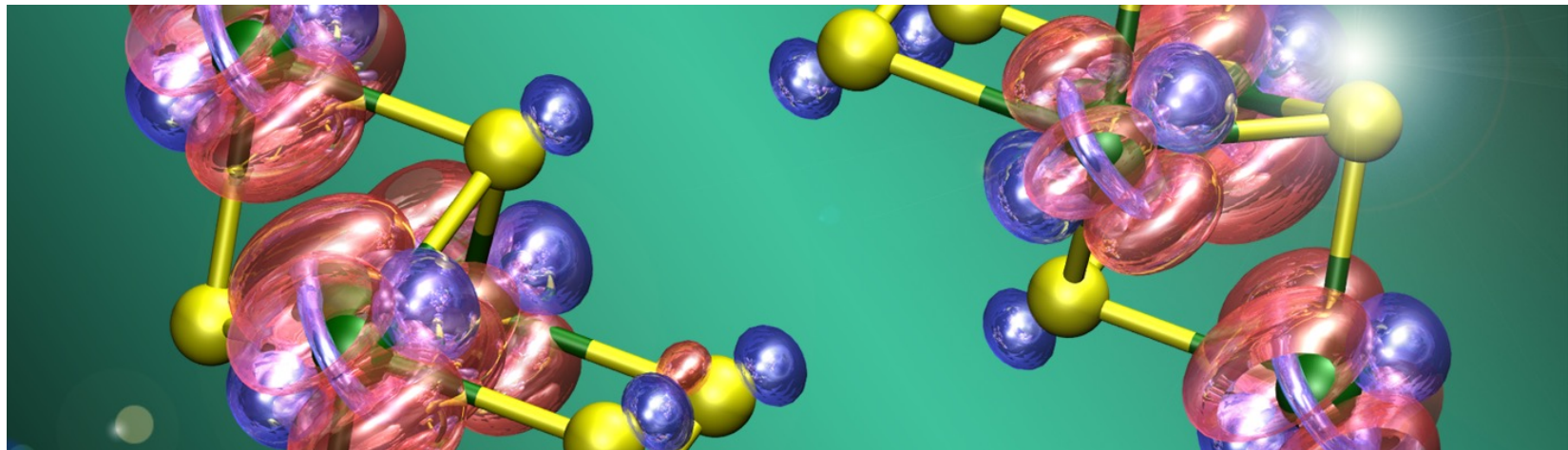
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Detailed lecture notes are available at the course home page

## CSCI 699: EXTREME-SCALE QUANTUM SIMULATIONS

### Course Description

Computer simulation of quantum-mechanical dynamics has become an essential enabling technology for physical, chemical & biological sciences & engineering. Quantum-dynamics simulations on extreme-scale parallel supercomputers would provide unprecedented predictive power, but pose enormous challenges as well. This course surveys & projects algorithmic & computing technologies that will make quantum-dynamics simulations metascalable, *i.e.*, "design once, continue to scale on future computer architectures".



<https://aiichironakano.github.io/cs699.html>

# Related Course

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- EE599: Parallel Programming: Victor Prasanna  
EE451: Parallel & Distributed Computation: Victor Prasanna  
Parallel and distributed computing using various programming models
- EE599: Emerging Devices for AI/ML: Joshua Yang  
Emerging materials, devices & how to use them to enable novel artificial intelligence & machine learning

# CSCI 653 Prerequisites

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1. **CS596** (Scientific Computing & Visualization)

**OR**

2. Basic knowledge of

- Numerical methods (**CSCI 501**, **PHYS 516** or equivalent)
- Parallel computing—MPI, OpenMP, CUDA programming experience (**EE 451** or equivalent)
- 3D graphics—OpenGL programming experience (**CS580** or equivalent)

CSCI 653 will **apply** these knowledge & techniques to simulations (or scientific/engineering applications)

# MSCS-HPCS Objectives

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**CSCI 653 is a core elective for MSCS-HPCS**

- **Train a new generation of MS students in Computer Science to solve challenging scientific & engineering problems using high-end parallel computers, high-speed networks & advanced scientific visualization**
- **Support a unique dual-degree opportunity, in which students can obtain a Ph.D. in the physical sciences/engineering & an MS in Computer Science, to attract high-quality students**

<https://www.cs.usc.edu/academic-programs/masters/>

# Simulation + Data + AI

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Apart from the general Master of Science in Computer Science, the CS Department also offers the degree with the following specializations:

- Artificial Intelligence
- Data Science
- Game Development
- Computer Security
- Computer Networks
- Software Engineering
- Intelligent Robotics
- Multimedia and Creative Technologies
- High Performance Computing and Simulation

**Actually, need ALL to do cutting-edge science (more in the next lecture)**



# MSCS-HPCS Requirement

A total of **32** units

1. Required Core Courses in Computer Science: 3 courses

CSCI570 (analysis of algorithms)

2. Required Core Course for MSCS-HPCS

**CSCI596 (scientific computing & visualization)**

**Out of sequence**



3. Elective Courses for MSCS-HPCS: Total of 3 courses from both tracks (a) & (b)

(a) Computer Science Track

**CSCI653 (high performance computing & simulations)\***,

CS520 (animation), CS551 (communication),

CS558L (network), CS580 (graphics), CS583 (comp geometry),

CS595 (advanced compiler)

(b) Computational Science/Engineering Application Track

AME535 (comp fluid dynamics), CE529 (finite element), CHE502 (numerical transport),

EE553 (comp optimization), EE653 (multithreaded arch), EE657 (parallel processing),

EE659 (network), Math501 (numerical analysis), MAS575 (atomistic simulation),

**Phys516 (computational physics)**, PTE582 (fluid flow), ...

\* **CSCI653 can substitute CSCI 596 for core requirement 2; however, once taken CSCI 653, CSCI 596 (its prerequisite) cannot be counted toward degree**

**Q: Any addition to 3b?**



# MS in Quantum Information Science

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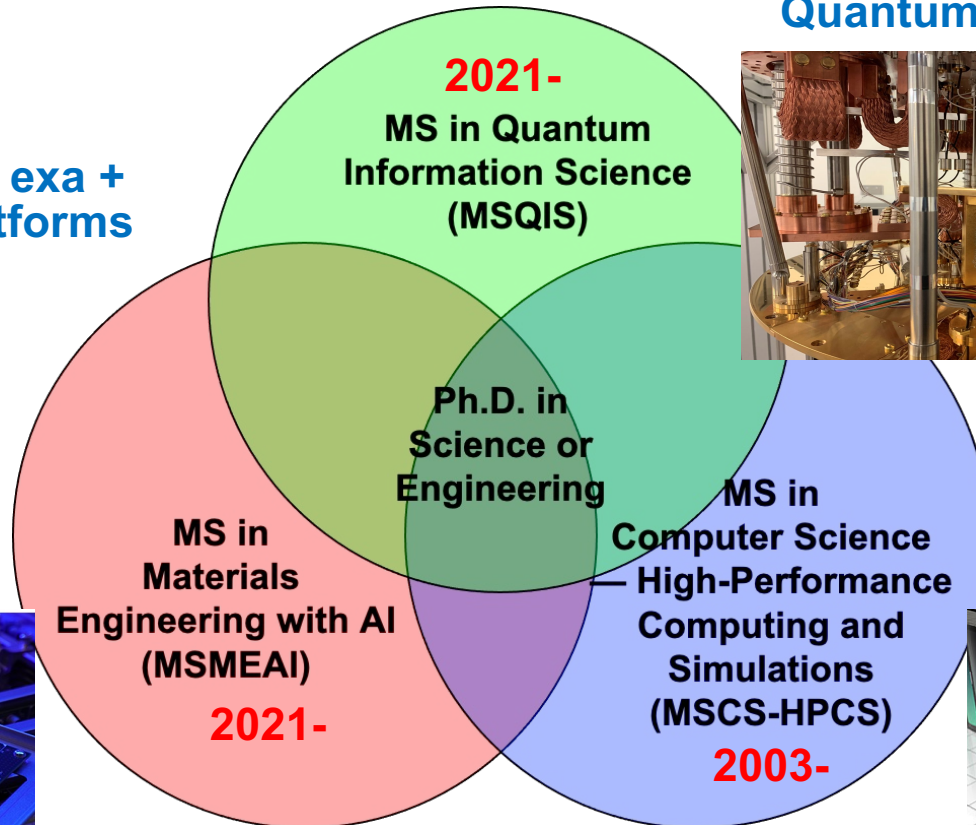
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- New MS degree in Quantum Information Science (MSQIS) started in 2021
- **Required foundational courses**
  1. EE 520: Introduction to Quantum Information Processing
  2. EE 514: Quantum Error Correction
  3. Phys 513 (New): Applications of Quantum Computing
- **Core—at least two courses from**
  1. EE 589 (New): Quantum Information Theory
  2. Phys 550 (New): Open Quantum Systems
  3. Phys 559 (New): Quantum Devices
  4. Phys 660: Quantum Information Science & Many-Body Physics
- **Phys 513: Application of Quantum Computing** (will be co-taught with Prof. Rosa Di Felice)—quantum simulations on quantum circuits & adiabatic quantum annealer (syllabus)
- **Phys 516, CSCI 596, CSCI 653: Core elective for MSQIS**

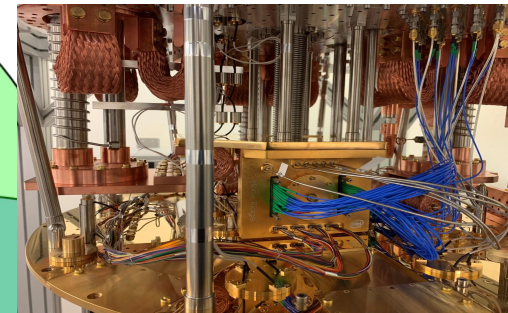
# Training Cyber Science Workforce

- New generation of computational scientists at the **nexus of exascale computing, quantum computing & AI**
- **Unique dual-degree program: Ph.D. in science or engineering, along with MS in computer science specialized in high-performance computing & simulations, MS in quantum information science or MS in materials engineering with AI**

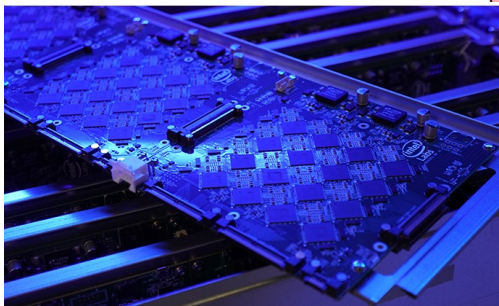
Cybertraining on exa + quantum + AI platforms



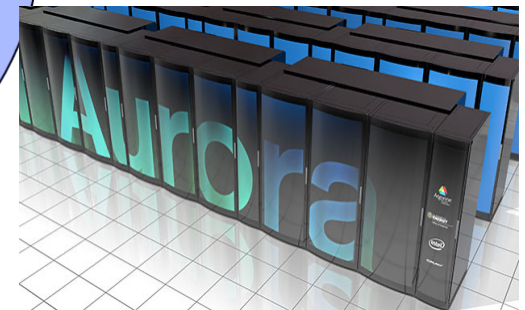
Horse Ridge II  
Quantum computer



Neuromorphic  
Pohoiki Springs



Exascale  
Aurora



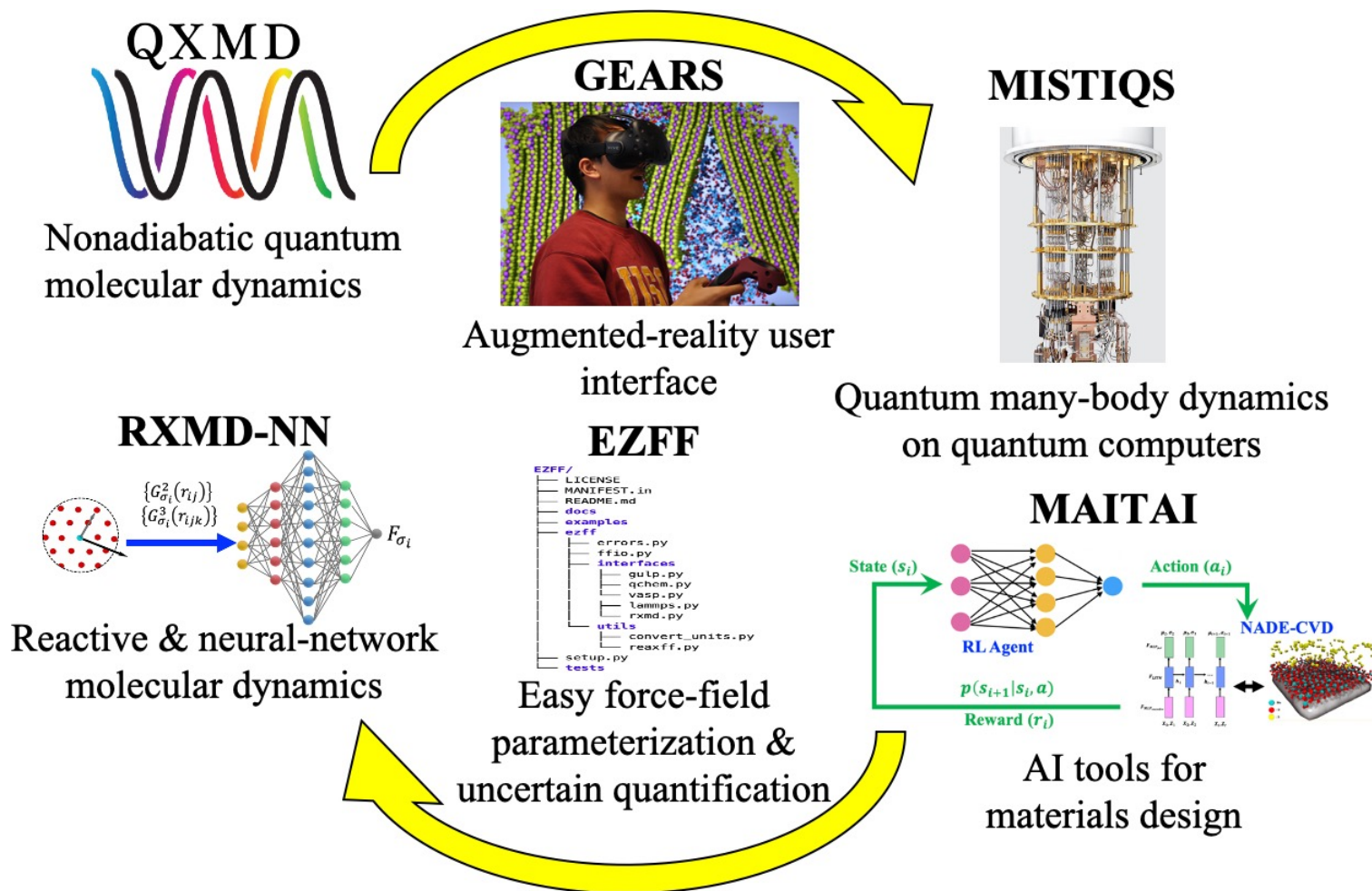
# NSF CyberTraining

## CyberMAGICS - Cyber Training on Materials Genome Innovation for Computational Software (2021-25)

A. Nakano, K. Nomura, P. Vashishta (*University of Southern California*)

P. Dev, T. Wei (*Howard University*)

### AIQ-XMaS: AI and Quantum-Computing Enabled Quantum Materials Simulator



# CARC Tutorials & Office Hours

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Series of tutorials + office hours (T, 2:30-5 pm, LVL 3L) at the USC Center for Advanced Research Computing (CARC):

- **CUDA computing on GPU (Sep. 9): Register [here](#)**
- **HPC with Julia**
- ...



<https://www.carc.usc.edu/education-and-resources/workshops>

<https://www.carc.usc.edu/resources/office-hours>

<https://carc.usc.edu>

**Students registered this week will get a CARC computing account**



# Master of Science in Computer Science with Specialization in High Performance Computing and Simulations (MSCS-HPCS)

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<https://www.cs.usc.edu/academic-programs/masters/high-performance-computing-simulations>

## Computational Sciences at USC

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